

## **Grand Theft Auto V Review**

The ambitious project by Rockstar Games became the greatest crime saga in gaming and the third best-selling game ever. Grand theft Auto V is the king, so hail! And if you have never played it, it's time because the requirements are moderate, and the Internet is full of recommendations and videos.

## **The Saga Continues**

The story in GTA V takes place in a fictional San Andreas state (no one would doubt, but, to make it sure for final, the footages for its landscapes were taken in South California). The three characters you control are criminal geniuses of special kinds: all of them are good at robbery, but Michael is also great at combat switching to bullet time, Franklin is a hell of a driver, and Trevor goes berserk in a combat, causing more damage. So while playing Grand Theft Auto 5 switch the characters as often as you need: it's planned.

Together (or apart, depending on the mission) they rise from nothing to the top of criminal San Andreas. There'll be robberies and revenge, hostages and showdowns, and a lot of racing. You'll have to drive cars and bikes, helicopters and planes, and even tanks! That's why you'd rather prepare the right gaming equipment.

Retelling the whole story makes no sense. Besides that, each year it gets some new lines with add-ons. So follow and enjoy.

## **Drawing Attention**

When looking at the screen, you first think you're watching a movie. Then you take a closer look and see it's all drawn, but each stroke is sharp, exact and correct. The environment is detailed up to perfection, humans look and move as if they were real, and even the blood the characters spill looks so red. First, you wonder how Rockstar

Games managed that; then you remember about four years in development and 65 GB of your storage.

That feel of a living comic book (a motion book, if you like) follows throughout the game. Whatever the scene is, be it a snowed up Northern terrain, a bank after an explosion, a tropical beach in San Andreas, a road where you drive a cabrio, a military lab or just a street – it looks like it's real capture processed with some Prism-like effect.

And it sounds like a real movie (and sometimes like a skit from a gangsta rap CD). The voices are selected great, and the effects are realistic. Many fans adore the GTA V radio for newest tracks by famous producers, mostly rap, R'n'B and reggaeton, though you can listen to rock, pop or jazz. There is also GTA's own TV, but the radio is more memetic.

While the main storyline takes about 43 hours of pure gameplay, there are many factors lifting the replay value of GTA V up to infinity. First of all, it's the open world to discover. Side quests are numerous, and many episodes offer minor options (like which car to hijack). The second option (when playing Grand Theft Auto 5 for Windows 10) is quite tactile: you can try it both with mouse-and-keyboard, with an Xbox controller or with a wheel (if you have these). And don't forget the add-ons!

## **Platforms for Heavy Load**

As the game is as enormous as its world, it's only available for stationary platforms. Grand Theft Auto V for PS3 was released along with GTA V for Xbox 360 in 2013, and then the game has been improved for the next generation consoles. Grand Theft Auto 5 for PS4 was a bit higher in its appearance but kept the same storyline and controls system.

As for desktop version, there is only Grand Theft Auto V for PC. There is no special GTA 5 for Mac, so Rockstar recommends Mac users try installing Windows 10 as a secondary system with BootCamp. Linux users should also use Wine or full Windows as a

secondary OS. As the PC version was released back in 2015, GTA 5 for Windows 8 is working fine.

Mobile versions are not even planned. Just look at the storage the game takes to understand why. It's hard even to imagine GTA V for 3DS with its graphics. As you can see, GTA 5 for Wii U or other handheld consoles has never been even mentioned.

Neither the developers plan to make the lite version for old devices, like GTA V for PS2.

## **This Is How We Do**

Being available both for consoles and for PC, the game supports both controllers and mouse-and-keyboard commands. The two joysticks are emulated with WASD and mouse, so the feel while playing GTA V for Windows is similar. But similar is not the same. The emulation is quite good until it comes to driving. A and D as a steering wheel are not as good as a hardware piece in your hands. Yet there are tricks that let you connect the steering wheel controller to a PC, use it for driving and keyboard and mouse for anything else. Thus the experience gets much richer. Of course, there'll be no trouble with connecting an original Xbox controller to a PC and experience the Grand Theft Auto V for Xbox One.

The developers created the prologue to introduce you to the key controls. The hints appear in the left upper corner, so, if you get stuck, just look there. They tell you how to move, to hide, to aim and shoot, to drive and so on.

### **Cons:**

- Requires too much storage
- Not available for mobile devices

### **Pros:**

- Long hard-boiled story
- Great graphics and sounds
- Large open world
- TV and radio

## Conclusion

If for some reason you have missed it, come on and play now. Your hardware must be enough for it now, so free yourself some storage and go ahead!

Source:



<http://gta5thegame.net/>